

Location	University	Year	Author	Title	Notes
Box 1	Purdue	2007	Helen Kang	effectiveness of images in Mathematics for 2nd to 4th grade students with and without attentional problems	Directed report
Box 1	Purdue	2009	Junmo Hwang	NON-PHOTOREALISTIC FLUID RENDERING	Directed report
Box 1	Purdue	2006	Jaime E. Radwan	WEB DESIGN & USABILITY BASICS FOR CGT141/C&IT 141	Directed report
Box 1	Purdue		Reshma R. Gohil	implementing PLM strategies in the aec industry	Directed report
Box 1	Purdue	2007	Bartosz W. Bukala	Development of a new information technology, computer graphics bachelor degree with 3D animation specialization for the university of information technology and management in Rzeszow, Poland	Directed report
Box 1	Purdue	2007	Bobby Lee Chastain	an evaluation and comparison of HD post-production ingest workflows	Directed report
Box 1	Purdue	2008	Scott K. Dyer	effects of animation on usability of educational software	Directed report
Box 1	Purdue	2006	David W. Shaw	a study of the development and evaluation of 3D animation depicting the assembly process of a Boeing 787 aircraft	Directed report
Box 1	Purdue	2006	Lakshmi P. Ganapathy	a comparison of computer generated visualizations of temporal bones (So temporale) with traditional medial illustrations for medical education	Directed report
Box 1	Purdue	2008	Shanna Schmelter	creation of cgt 460: building information modelig for commercial construction	Directed report
Box 2	Purdue	1998	Paul D. Eiff	REPRODUCTION OF QUADRUPED MOTION WITHIN A COMPUTER SIMULATED ENVIRONMENT	Directed report
Box 2	Purdue	2005	Brent M. Decker	PERSONAL DIGITAL ASSISTANTS IN A UNIVERSITY CLASSROOM	Directed report
Box 2	Purdue	1998	Chris Berry	management of the multimedia development process : A case study	Directed report
Box 2	Purdue	2005	Chad M. Blessinger	Hyertext or hypermedia: a comparative study in computer graphics	Directed report

Location	University	Year	Author	Title	Notes
Box 2	Purdue	2005	Hau Xu	a guideline to design a secure web application	Directed report
Box 2	Purdue	2005	Marline Maily Santosa	Computer Graphics learning objects reusing digital instructional materials	Directed report
Box 2	Purdue	1999	David R. Bozell	instructional system development for residential design using parametric computer models	Directed report
Box 2	Purdue	2004	Jessica M. Vance	Improving instructional methods in the HCI classroom, specific to cgt 256: Human computer interface design	Directed report
Box 2	Purdue	1998	Gregory A. Hilbert	automating shop floor data collection with the spectrum 24 web client	Directed report
Box 2	Purdue	1997	Robert F. Quinn	signature identification and verification: a test of type I/type II errors on a biometric data capture device	Directed report
Box 2	Purdue	2000	Marvin M. Van Tiem III	DEVELOPING and implementing a project tracking tool	Directed report
Box 2	Purdue	2002	Benjamin Nettesheim	types of internet advertising that effectively facilitate the exchange between buyers and sellers	Directed report
Box 2	Purdue	2002	David R. Black	closer to the content: participative engagement and the interactive experience	Directed report
Box 2	Purdue	2001	Kellen Maicher	sci-media: the initaintion of a science visualization program (2 copies)	Directed report
Box 2	Purdue	2001	Kellen Maicher	sci-media: the initaition of a science visualization program	Directed report
Box 2	Purdue	2007	Justin Heisler	INTERACTION IN IMMERSIVE VIRTUAL ENVIRONMENTS USING MOTION CAPTURE TECHNIQUES	Directed report